



SDC 2. The customized LoL task. A. The LoL character used by all participants; B. Attack launched by the LoL character to eliminate the target enemy; C. Target enemy to be eliminated with the attack. Note how the low life bar makes this enemy a potential target to be eliminated with a single attack; D. A group of three enemy targets (in red); E. A group of four allies of the character (in blue). These allies, which are not directly controlled by the player, have the mission of weakening the life of enemies (i.e. lowering their life bar) before the character launches the definitive attack.